

```
int main(int x, int y)
{
```

```

y=3y;
if (x < 0) {
    x++;
    x = x*x;
    x += 3;
} else {
    x += 3;
    x = x*x;
}
if (x < 0) {
    x++;
    x = x*x;
    x += 3;
} else {
    x += 3;
    x = x*x;
}
return x+y;
}
```

```
int main(int x, int y)
{
```

```

    if (x < 0) {
        x++;
        x = x*x;
        x += 3;
    } else {
        x += 3;
        x = x*x;
    }
    if (x < 0) {
        x++;
        x = x*x;
        x += 3;
    } else {
        x += 3;
        x = x*x;
    }
}
```

```
y=3y;
```

```
return x+y;
```

```
}
```